



NETWORK SECURITY

Diffie-Hellman Key Exchange

Dr. Faheem Masoodi
masoodifahim@uok.edu.in

Disclaimer.

This Study material has been compiled purely for Academic purposes without any claim of copyright or ownership to the contents of this document.

8.1 Diffie–Hellman Key Exchange

The *Diffie–Hellman key exchange (DHKE)*, proposed by Whitfield Diffie and Martin Hellman in 1976 [58], was the first asymmetric scheme published in the open literature. The two inventors were also influenced by the work of Ralph Merkle. It provides a practical solution to the key distribution problem, i.e., it enables two parties to derive a common secret key by communicating over an insecure channel¹. The DHKE is a very impressive application of the discrete logarithm problem that we’ll study in the subsequent sections. This fundamental key agreement technique is implemented in many open and commercial cryptographic protocols like Secure Shell (SSH), Transport Layer Security (TLS), and Internet Protocol Security (IPSec). The basic idea behind the DHKE is that exponentiation in \mathbb{Z}_p^* , p prime, is a one-way function and that exponentiation is commutative, i.e.,

$$k = (\alpha^x)^y \equiv (\alpha^y)^x \pmod{p}$$

The value $k \equiv (\alpha^x)^y \equiv (\alpha^y)^x \pmod{p}$ is the joint secret which can be used as the session key between the two parties.

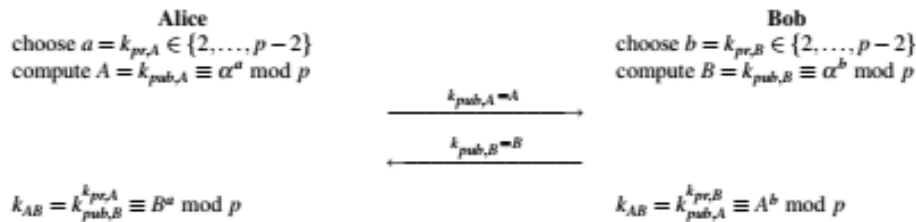
Let us now consider how the Diffie–Hellman key exchange protocol over \mathbb{Z}_p^* works. In this protocol we have two parties, Alice and Bob, who would like to establish a shared secret key. There is possibly a trusted third party that properly chooses the public parameters which are needed for the key exchange. However, it is also possible that Alice or Bob generate the public parameters. Strictly speaking, the DHKE consists of two protocols, the set-up protocol and the main protocol, which performs the actual key exchange. The set-up protocol consists of the following steps:

Diffie–Hellman Set-up

1. Choose a large prime p .
2. Choose an integer $\alpha \in \{2, 3, \dots, p - 2\}$.
3. Publish p and α .

These two values are sometimes referred to as *domain parameters*. If Alice and Bob both know the public parameters p and α computed in the set-up phase, they can generate a joint secret key k with the following key-exchange protocol:

Diffie–Hellman Key Exchange



Here is the proof that this surprisingly simple protocol is correct, i.e., that Alice and Bob in fact compute the same session key k_{AB} .

Proof. Alice computes

$$B^a \equiv (\alpha^b)^a \equiv \alpha^{ab} \pmod p$$

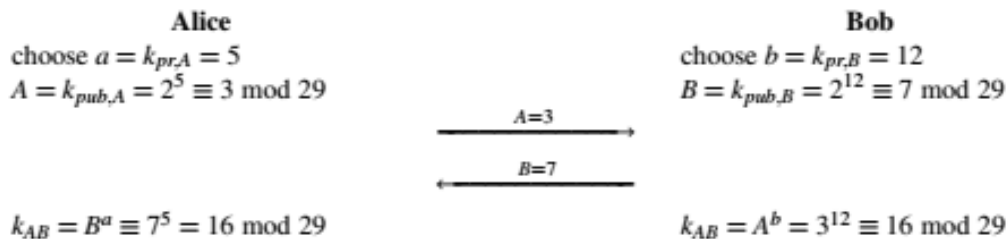
while Bob computes

$$A^b \equiv (\alpha^a)^b \equiv \alpha^{ab} \pmod p$$

and thus Alice and Bob both share the session key $k_{AB} \equiv \alpha^{ab} \pmod p$. The key can now be used to establish a secure communication between Alice and Bob, e.g., by using k_{AB} as key for a symmetric algorithm like AES or 3DES. \square

We'll look now at a simple example with small numbers.

Example 8.1. The Diffie–Hellman domain parameters are $p = 29$ and $\alpha = 2$. The protocol proceeds as follows:



As one can see, both parties compute the value $k_{AB} = 16$, which can be used as a joint secret, e.g., as a session key for symmetric encryption.

\diamond

The computational aspects of the DHKE are quite similar to those of RSA. During the set-up phase, we generate p using the probabilistic prime-finding algorithms discussed in Section 7.6. As shown in Table 6.1, p should have a similar length as the RSA modulus n , i.e., 1024 or beyond, in order to provide strong security. The integer α needs to have a special property: It should be a primitive element, a topic which we discuss in the following sections. The session key k_{AB} that is being computed in the protocol has the same bit length as p . If we want to use it as a symmetric key for algorithms such as AES, we can simply take the 128 most significant bits. Alternatively, a hash function is sometimes applied to k_{AB} and the output is then used as a symmetric key.

During the actual protocol, we first have to choose the private keys a and b . They should stem from a true random generator in order to prevent an attacker from guessing them. For computing the public keys A and B as well as for computing the session key, both parties can make use of the square-and-multiply algorithm. The public keys are typically precomputed. The main computation that needs to be done for a key exchange is thus the exponentiation for the session key. In general, since the bit lengths and the computations of RSA and the DHKE are very similar, they require a similar effort.