COURSE TITLE: Deep Learning

Course Code:	MC	A24308DCE			Examination Scheme	Т	P
Total number	of Le	cture Hours: 56		******************	External	80	-
Total number	of Pr	actical Hours: -			Internal	20	-
Lecture (L):	4	Practical (P):	T-	Tutorial (T): -	Total Credits		4

Course Objectives

To be effective from year-2024

- To provide a comprehensive understanding of deep learning principles, including the distinction between shallow and deep architectures.
- To equip students with the skills to design, implement, and train artificial neural networks (ANNs) and convolutional neural networks (CNNs) for various applications.
- To introduce students to advanced deep learning architectures, techniques, and challenges, including regularization, transfer learning, and neural architecture search.
- To explore cutting-edge topics in deep learning, such as Graph Neural Networks, Meta Learning, Auto encoders, Generative Adversarial Networks (GANs), and Deep Reinforcement Learning.

Course Content	TEACHING HOURS
UNIT I: Artificial Neural Networks	14 Hrs
Deep Learning- Historical Overview, Importance and Applications, Deep Learning vs. Traditional Machine Learning, Key Deep Learning Terminology, Shallow Architectures and Deep Architectures, Deep Learning Basics: Biological Neural Network, Artificial Neural Networks, Neuron as a basic building element of ANN, Activation Functions, Perceptron, learning with Perceptron, Limitations of Perceptron, Multilayer neural network, Learning with Multilayer Perceptron, Training ANN using Backpropagation algorithm	
UNIT II: Convolutional Neural Networks	14 Hrs
Loss Functions, Hyper parameters, Vanishing and Exploding Gradient Regularization Techniques: L1 and L2 regularization, Dropout, Batch Normalization, Convolutional Neural networks: Evolution of Convolutional neural network models, Convolution Operation, Architecture of CNN, one hot encoding, Calculation of Trainable parameters in CNN, Advanced Convolutional Architectures: AlexNet, Visual Geometry Group, Residual Networks, Inception Networks and recent trends.	
UNIT III : Neural Architecture Search	14 Hrs
Overview of NAS: History and Motivation, significance in Deep Learning.	
Baseline methods and its limitations: Random and Grid search.	
Evolutionary based Search, Reinforcement Learning based Search, Gradient based nethods-DARTS, Challenges in NAS	

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UNIT IV: Applications of Deep Learning Architectures	14 Hrs
Restricted Boltzmann Machine, Auto encoders, Deep Belief Networks, Generative Adversarial Networks, Recurrent Neural Networks, Graph Neural Networks, Transfer Learning and Fine Tuning, Meta Learning-Zero shot and One shot learning.	
Deep Reinforcement Learning: introduction and applications.	
Applications of Convolutional Neural Network: Image classification, object detection, and image segmentation, Limitations of Convolutional Networks.	

Textbooks

- 1. Deep Learning by Ian GoodFellow, MIT Press.2016
- 2. Advanced Deep Learning with Python, Ivan Vasilev, 2019
- 3. Advances in Deep Learning, M. Arif Wani, 2019

Reference Books

- 1. Deep Learning with Python, François Chollet, 2nd edition, 2021
- 2. Deep Reinforcement Learning Hands-On, Maxim Lapan, 2nd edition, 2020
- 3. Automated Machine Learning Methods, Systems, Challenges, 2019
- 4. Deep Learning: A Visual Approach, Andrew Glassner, 2021
- 5. Selected Journal and Conference Papers.

COURSE OUTCOMES (CO):

CO1: Differentiate between traditional machine learning and deep learning, and explain the importance and applications of deep learning.

CO2: Implement and train artificial neural networks (ANNs) using multilayer perceptrons and backpropagation, and address challenges like vanishing/exploding gradients.

CO3: Apply regularization techniques, design and analyze convolutional neural networks (CNNs), and explore advanced architectures like ResNet and Inception Networks.

CO4: Explore advanced deep learning concepts including Graph Neural Networks, Meta Learning, Restricted Boltzmann Machines, Auto encoders, and Generative Adversarial Networks (GANs).

LEVEL OF CO-PO MAPPING TABLE

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AB

COURSE TITLE: Internet of Things

Course Code:	MCA	A24309DCE		Examination Scheme	Т	P		
Total number	of Le	cture Hours: 56				External	80	-
Total number	of Pr	actical Hours: -			Ì	Internal	20	•
Lecture (L):	4	Practical (P):	T-	Tutorial (T):	-	Total Credits		4

Course Objectives

- Introduce students to the basic principles and architecture of the Internet of Things (IoT).
- Familiarize students with the key components and communication protocols used in IoT systems.
- Explore various practical applications of IoT across different domains, including smart homes, healthcare, and industry.
- Examine the challenges, ethical considerations, and future trends in IoT technology.

Course Content	TEACHING HOURS
I-m	14 Hrs
UNIT 1: Introduction to IoT	
ntroduction to IoT: Definition and basic concept of IoT, Evolution and importance of IoT in various domains (e.g., healthcare, smart cities, agriculture)	
Key Components of IoT: Sensors and actuators: Types and functionalities, IoT devices: Overview of different types (e.g., wearables, smart home devices), Communication protocols: Overview of MQTT, CoAP, HTTP, etc.	
IoT Architecture: Overview of IoT architecture layers (perception, network, application), Cloud computing and edge computing in IoT, IoT platforms: Examples and their roles in IoT deployments.	
UNIT 2: Applications and Challenges of IoT	14 Hrs
IoT Applications: Smart home systems: Examples and functionalities (e.g., home automation, security systems), Healthcare IoT: Remote patient monitoring, smart medical devices, Industrial IoT (IIoT): Industry 4.0 concepts, smart factories	
Challenges and Considerations: Security and privacy issues in IoT: Threats and mitigation strategies, Scalability and interoperability challenges, Ethical considerations and societal impacts of IoT	
Future Trends in IoT: Emerging technologies influencing IoT (e.g., AI, blockchain), Predictions for the future of IoT: Opportunities and challenges.	
UNIT 3: IoT Architecture and Real-World Design Constraints	14 hrs

NoT Architecture Introduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views. Real-World Design Constraints- Introduction, Technical Design constraints-hardware is popular again Data representation and visualization, Interaction and remote control. Industrial Automation- Service oriented architecture-based device integration, SOCRADES: realizing the enterprise integrated Web of Things, IMC-AESOP: from the Web of Things to the Cloud of Things.

UNIT 4: Internet of Things with Arduino: Connectivity, Sensor Interaction, and Cloud Integration

14 hrs

Internet of Things with Arduino Setting up the Arduino development environment: Options for Internet connectivity, Interacting with basic sensors, Interacting with basic actuators, Configuring Arduino for the IoT Grabbing the content from a web page, Sending data to the cloud, Monitoring sensor data from a cloud dashboard, Monitoring several Arduino boards at, Storing data on Google Drive, Basic local M2M interactions, Cloud M2M with IFTTT; Case Study: IoT based Flood Monitoring and Alert System

Textbooks

- 1. Internet of Things: Principles and Paradigms" by Rajkumar Buyya, Amir Vahid Dastjerdi, and
- 2. Schwartz, Marco. "Internet of Things with Arduino Cookbook". Packt Publishing Ltd, 2016.
- 3. Jan Holler, Vlasios Tsiatsis, Catherine Mulligan, Stefan Avesand, Stamatis Karnouskos, David Boyle, "From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence", 1st Edition, Academic Press, 2014. (ISBN-13: 978-0124076846)

Reference Books

- Vijay Madisetti and Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1stEdition, VPT, 2014. (ISBN-13: 978-8173719547)
- Schwartz, Marco. "Internet of Things with Arduino Cookbook". Packt Publishing Ltd, 2016

COURSE OUTCOMES (CO):

CO1: Grasp the fundamental concepts and architecture of IoT and its significance in modern

CO2: Identify and explain the key components and communication protocols essential for IoT technology.

CO3: Analyze and describe practical applications of IoT across various sectors, including smart

CO4: Evaluate the challenges and future trends in IoT, including security, privacy, and emerging technologies.

LEVEL OF CO-PO MAPPING TABLE

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tal number of I	ectu	re Hours: 56				Exter	nal	80	-
tal number of I						Interi	nal	20	-
Lecture (L):	4	Practical (P):	-	Tutorial (T):		Total	Credits	4	1
Course Objective	s		_						
 Analyze secu Describe the Apply digital Use comput 	rity ch fundar foren er for	ensic tools to perform	ffere ensi ze di rm	cs sk drives and file syst file system forensics	ems	į.		5	
		ensic techniques, ty e Content	pes	and tools			TEACH	IING	
	ours	e Content					HOURS	5	
UNIT 1: Cyber	secur	rity	_					14 Hrs	
Web security and UNIT 2: Digita Introduction – pri Sources of digital Data acquisition a Computer forensi	fore nciple evide nd val	nsics s, procedures, phases, nce and chain-of-cust lidation.	typ	es.				14 Hrs	
Timeline analysis	Proa	ctive and reactive for	ensi	25.					
UNIT 3: File sy	stem	forensics						14 Hrs	
File system analy	PC-ba	sed partitions, Server	cept	s, data structures and	ana	ılysis.			
UNIT 4: Anti-f	orens	ics						14 Hrs	
Introduction, art obfuscation, attac Forensic readines	king C	viping, data-hiding, CFTs. Anti-forensics to	cry	ptography, steganogr . Anti-forensics count	aph	y, trail easures.			
Textbooks:							1		
1. E. Casey, Hand	book	of Digital Forensics a	and i	nvestigation, Academ	ic P	ress, 20	10.		
Reference Boo	ks:						,		
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- 1. B. Carrier, File System Forensic Analysis, Addison-Wesley, 2005.
- J.R. Vacca and K. Rudolph, System Forensics, Investigation and Response, Jones and Bartlett Learning, 2011.
- 3. M. T. Britz, Computer Forensics and Cyber Crime, Pearson, 2013.

COURSE OUTCOMES (CO):

CO1: Students will be able to describe the fundamentals of cybersecurity

CO2: Students will be able to analyze security challenges faced by different IT components

CO3: Students will be able to describe the fundamentals of digital forensics

CO4: Students will be able to apply digital forensic methods to analyze disk drives and file systems

CO5: Students will be able to use computer forensic tools to perform file system forensics

CO6: Students will be able to describe anti-forensic techniques, types and tools.

LEVEL OF CO-PO MAPPING TABLE

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COs	1	2	3	4	5	6	7	8	9	10	11	12
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COURSE TITLE: Web Development

Course Code:	MCA	Course Code: MCA24003OE					Р
7. 1.1	61.	store House 28			External	40	
	Cotal number of Lecture Hours: 28 Fotal number of Practical Hours: -					10	
Lecture (L):		1	- Tutoria	l (T): -	Total Credits		2

Course Objectives

- Develop proficiency in HTML for structuring content and CSS for styling, including layout, typography, and responsive design.
- Learn to implement interactivity using JavaScript and enhance user experience through animations
- Develop a portfolio of diverse web projects demonstrating design skills, creativity, and practical application of web design principles. TEACHING

UNIT 1: HTML HTML: Understanding HTML, create a Web Page, Linking to other Web Pages, HTML: Understanding HTML, create a Web Page, Linking to other Web Pages,	14 Hrs
HTML: Understanding HTML, create a Web Page, Elliking to control. Publishing HTML Pages, Text Alignment and Lists, Text Formatting Fonts Control. Publishing HTML Pages, Text Alignment and Lists, Text Formatting Fonts Control. Hyper Links and link within a Page, Creating HTML Forms, Creating Web Page Hyper Links and link within a Page, Custom Backgrounds and Colors. Graphics, Putting Graphics on a Web Page, Custom Backgrounds and Colors.	
	14 Hrs
UNIT 2: CSS Concept of CSS, Creating Style Sheet, CSS Properties, CSS Styling (Background, Text Format, Controlling Fonts), Working with block elements and objects, Working with Lists and Tables, CSS Id and Class, Box Model (Introduction, Border properties, Padding Properties, Margin properties), Creating page Layout and Site Designs.	1

Textbooks

1.HTML and CSS: Design and Build Webs by Jon Duckett, 2011

- 1. Learning Web Design: A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics, Fifth Reference Books Edition Robbins, Jennifer, 2018
 - Schaum's Outline of HTML by David Mercer, 2001

CO1: Proficiency in Web Technologies: Students will demonstrate proficiency in HTML, CSS, and JavaScript, enabling them to create well-structured, visually appealing, and interactive websites.

CO2: Responsive Design Skills: Students will be able to design and develop responsive websites that provide optimal viewing and interaction experience across a wide range of devices and screen sizes.

CO3: Enhanced User Experience: Students will apply design principles and interactive elements effectively to enhance user experience and usability of websites.

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COURSE TITLE: Data Analytics

Course Code:	Examination Scheme	T	P				
Total number o	cture Hours: 28	External	40	_			
Total number of Lecture Hours: 28 Total number of Practical Hours: -					Internal	10	-
Lecture (L):		Practical (P):	Total Credits		2		

Course Objectives

- Introduce the fundamental concepts and significance of data analytics.
- Equip students with knowledge of basic statistical methods and data visualization techniques.
- Familiarize students with data preprocessing and cleaning techniques to prepare data for analysis.
- Provide hands-on experience with data analysis tools such as Excel, Python, and R for practical application.

TEACHING HOURS
14 Hrs
14 Hrs

Textbooks

1. Data Analytics Made Accessible by Anil Maheshwari (2017, 1st Edition)

Reference Books

- 1. Data Science for Business: What You Need to Know about Data Mining and Data-Analytic Thinking" by Foster Provost and Tom Fawcett (2013, 1st Edition)
- 2. Practical Statistics for Data Scientists: 50+ Essential Concepts Using R and Python" by Peter Bruce and Andrew Bruce (2017, 1st Edition)

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COURSE OUTCOMES (CO):

CO1: Students will understand and explain the fundamental concepts and importance of data analytics.

CO2: Students will apply basic statistical methods and data visualization techniques to analyze data.

CO3: Students will demonstrate skills in data preprocessing and cleaning to prepare datasets for analysis.

CO4: Students will use data analysis tools such as Excel, Python, and R to perform practical data analytics tasks.

LEVEL OF CO-PO MAPPING TABLE

COs						РО	s					_
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Semester IV

COURSE TITLE: Latex Course Code: MCA24004OE Examination P T Scheme Total number of Lecture Hours: 28 40 External Total number of Practical Hours: -Internal 10 Lecture (L): 2 Practical (P): Tutorial (T): **Total Credits**

Course Objectives

- Students will gain a comprehensive understanding of LaTeX, including the ability to format text, manage document structures, and create well-organized documents with various sections, lists, and tables.
- Students will learn to apply advanced LaTeX typesetting skills, such as typesetting mathematical
 expressions, managing floats, and integrating graphics, as well as using referencing tools like natbib
 for citation management and bibliographic databases.
- Students will be equipped to create professional-quality technical documents, incorporating advanced features such as customized formatting, detailed tables, and structured content, ensuring clarity and precision in academic and professional writing.

Course Content	TEACHING HOURS
UNIT 1: Basic Typesetting and Formatting	14 Hrs
What is LATEX? Why Latex? Simple typesetting: Spaces, Quotes, Dashes, Accents, Special symbols, Text positioning; Fonts: Type Style, Type Size.	
The Document: Document class, Font and Paper size, Page formats; Page style: Heading declarations, Page numbering, Formatting Lengths; Parts of a Document: Title, Abstract, Chapters, Sections, Subsections, Paragraph etc.; Footnotes and Endnotes.	
Making Lists: Bulleted, Numbered, Descriptions and Definitions; Using Tabs: Rows and Columns; Creating tables using the tabular: Enhancements to the tabular, Array package, Multirow package; Using other external packages.	
UNIT 2: Advanced Typesetting, Floats and Referencing	14 Hrs
Typesetting Mathematics: Basics, Superscripts and Subscripts, Mathematical Symbols; Custom commands and operators; Formatting Equations: Numbering and Groups; Typesetting Theorems.	
Using Floats: The Figure environment, Creating floating figures, Figure placement; Using graphics in LATEX: Rotating and Scaling objects; The Table environment: Constructing tables, Table Style parameters.	*
Table of Contents, Index and Glossary; Bibliography: Introduction; Using natbibasic commands and options, Selecting citation style and punctuation; Bibliographic	

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To be effective from year-2024

Textbooks

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- 3. E. Krishnan. LATEX Tutorials A PRIMER. Indian TEX Users Group, Trivandrum, India
- 4. "LaTeX in 24 Hours: A Practical Guide for Scientific Writing" by Dilip Datta

Reference Books

 "The LaTeX Companion" by Frank Mittelbach, Michel Goossens, Johannes Braams, David Carlisle, and Chris Rowley

COURSE OUTCOMES (CO):

CO1: Will be able to design and produce well-structured LaTeX documents, including titles, abstracts, sections, and various formatting elements, demonstrating a clear understanding of document classes and page layouts.

CO2: Students will acquire the skills to typeset complex content, such as mathematical equations, theorems, and custom commands, ensuring precise and accurate presentation of technical material.

CO3: Students will develop the ability to effectively manage floats, figures, and tables in LaTeX, including the integration of graphics and the use of advanced table formatting techniques, enhancing the visual appeal and organization of documents.

CO3: Students will demonstrate proficiency in managing bibliographic references using LaTeX tools like natbib, creating bibliographic databases, and generating comprehensive indices, ensuring proper citation and reference practices in academic writing.

LEVEL OF CO-PO MAPPING TABLE

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Tools		
Examination Scheme	Т	P
External	40	-
Internal	10	-
Total Credits		2
	Examination Scheme External Internal	Examination Scheme T External 40 Internal 10

Course Objectives

- Understand the evolution and impact of AI across various domains, focusing on key categories like NLP, Computer Vision, and Data Analytics.
- Explore and evaluate AI-driven content generation tools, including ethical considerations and practical applications in marketing and automation.
- Gain hands-on experience with AI assistance tools and their customization for various tasks in personal and professional settings.
- Analyze the role of AI in enhancing data analytics, social media, and marketing through practical case studies and tool demonstrations.

 TEACHING

Course Content	TEACHING HOURS
UNIT 1: AI Tools and Their Impact Across Modern Applications	14 Hrs
Overview of AI in Modern Applications: Evolution and impact of AI in various domains, Categories of AI tools: Natural Language Processing (NLP), Computer Vision, Data Analytics, etc.	
Text and Content Generation Tools: Quiltbolt: Overview, applications in content creation, ethical considerations, GPT-based Tools: OpenAI's ChatGPT and similar AI models, their usage in automating tasks, Jasper AI: Use cases in marketing and content creation	
AI Assistance Tools: Virtual Assistants: Alexa, Google Assistant, and Siri—how they work and their impact on daily life, AI in Customer Service: Tools like IBM Watson Assistant and Zendesk AI	
AI in Creative Industries: DeepArt and DALL-E: AI tools for visual content creation, their application in art and design, AIVA: AI in music composition, implications for creative professionals.	
UNIT II: Practical Applications of Al Tools: From Content Creation to Data	14 Hrs
Analytics and Marketing Hands-On with AI Tools: Using Quiltbolt for content generation, creating art with DALL-E, Al Assistance in Action: Setting up and customizing virtual assistants for various tasks	
AI in Data Analytics: AI for Data Analysis: Tools like Tableau and Power BI with integrated AI features, Google Cloud AI and Microsoft Azure AI: Case studies on how AI is enhancing data analytics	

AI in Social Media and Marketing: Al-Powered Social Media Tools: Tools like Hootsuite's AI for content scheduling and analysis, Ad Targeting with AI: How AI tools are used in personalized advertising and marketing

Textbooks

- Paul Kurowski "The Creative AI Handbook: What Artists, Programmers, and Designers Should Know," 1st Edition, Apress, 2020.
- 2. Alex Castrounis "Al for People and Business: A Framework for Better Human Experiences and Business Success," 1st Edition, O'Reilly Media, 2019.

References

Foster Provost and Tom Fawcett - "Data Science for Business: What You Need to Know About Data Mining and Data-Analytic Thinking," 1st Edition, O'Reilly Media, 2013.

COURSE OUTCOMES (CO):

CO1: Students will be able to identify and categorize different AI tools and understand their applications in modern technology.

CO2: Students will demonstrate proficiency in using AI tools like Quiltbolt and DALL-E for content generation and creative tasks.

CO3: Students will apply AI assistance tools effectively in both personal and business contexts, customizing them for specific needs.

CO4: Students will critically assess the impact of AI in data analytics, social media, and marketing, using case studies to illustrate real-world applications.

LEVEL OF CO-PO MAPPING TABLE

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COs	1	2	3	4	5	6	7	8	9	10	11	12
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